

# Automated generation of BSP Automata

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# Content

## Introduction

## Definitions

BSP Language

BSP Regular Expressions

BSP Automaton

## Applications

Query Language

Parallel recognition of RE

## From BSPRE to BSPA

Desynchronization

Brüggemann-Klein

Synchronization

## Conclusion

# Regular language

## Regular Expressions

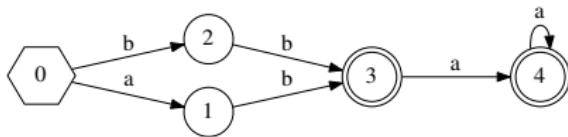
$$\begin{array}{lcl} r & ::= & r \ r' \\ | & & r + r' \\ | & & r^* \\ | & & a \\ | & & \epsilon \\ | & & \emptyset \end{array}$$

## Finite Automata

$$\begin{array}{ll} A = (Q, \Sigma, \delta, I, F) & \\ Q & \text{State set} \\ \Sigma & \text{Alphabet} \\ \delta & \text{Transitions} \\ I & \text{Initial states} \\ F & \text{Final states} \end{array}$$

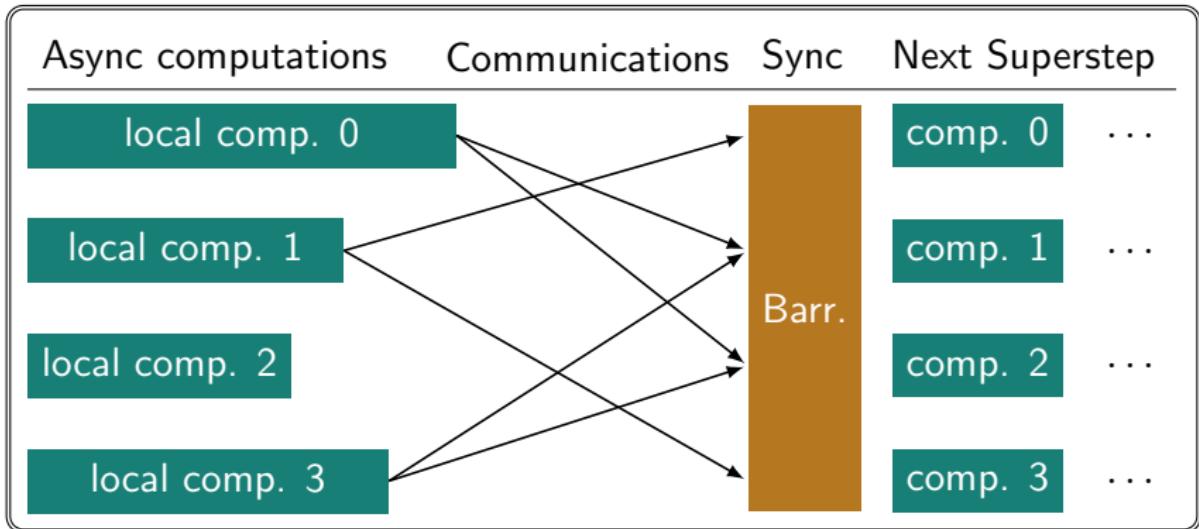
## Brüggemann-Klein

$$r = (a + b)ba^* \quad \implies$$



# Bulk-Synchronous Parallel model

- Superstep sequence
- Local determinism → global determinism
- Neither deadlocks nor data races
- Simple cost model



# BSP Language

## Regular language

	Type	Example
Symbol :	$\Sigma$	a
Word :	$\Sigma^*$	abcccd
Language :	$\mathcal{P}(\Sigma^*)$	{a, aab, ab}

## BSP words and language

p processors

	Type	Example
Word vector :	$(\Sigma^*)^p$	$\langle ab, a, bbb \rangle$
BSP word :	$((\Sigma^*)^p)^*$	$\langle ab, a \rangle \langle bb, aba \rangle$
BSP Language :	$\mathcal{P}((\Sigma^*)^p)^*$	{ $\langle ab, a \rangle, \langle ab, ba \rangle \langle a, bbb \rangle$ }

# BSP Regular Expressions

## Grammar

$$R ::= R \ R' \mid R + R' \mid R^* \mid \emptyset \mid \epsilon \mid \langle r^0, \dots, r^{p-1} \rangle$$

## Language

$r$	$L(r)$
$r \ r'$	$L(r) \cdot L(r')$
$r + r'$	$L(r) \cup L(r')$
$r^*$	$\bigcup_{i=0}^{\infty} L^i(r)$
$a$	$\{a\}$
$\epsilon$	$\{\epsilon\}$
$\emptyset$	$\{\}$

$R$	$L(R)$
$R \ R'$	$L(R) \cdot L(R')$
$R + R'$	$L(R) \cup L(R')$
$R^*$	$\bigcup_{i=0}^{\infty} L^i(R)$
$\langle r_0, \dots, r_{p-1} \rangle$	$L(r_0) \times \dots \times L(r_{p-1})$
$\epsilon$	$\{\epsilon\}$
$\emptyset$	$\{\}$

## BSP Automata : Definition

$$A = (\{Q^i\}_{i \in [p]}, \Sigma, \{\delta^i\}_{i \in [p]}, \{I^i\}_{i \in [p]}, \{F^i\}_{i \in [p]}, \Delta)$$

- $p$  sized automata vector
- Common alphabet
- Synchronization function

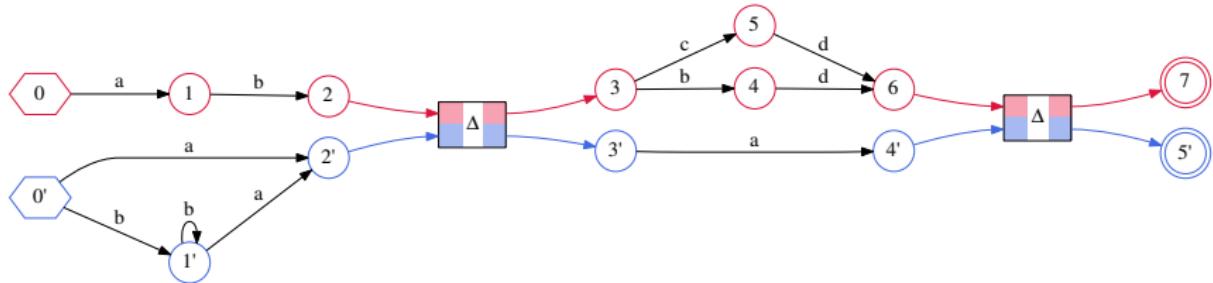
Delta

- $\Delta : Q^p \rightarrow Q^p$
- $Q^p = (Q^0 \times \dots \times Q^{p-1})$

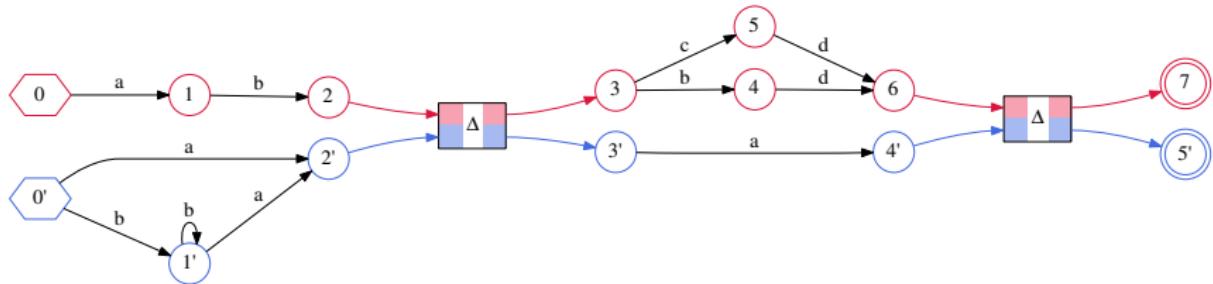
Notation

- $p$  processors
- $[p] = \{0 \dots p - 1\}$

## BSP Automata: Example ( $p = 2$ )



# BSP Automata: Example ( $p = 2$ )



## Legend



Initial states



Final states



Proc 0 states

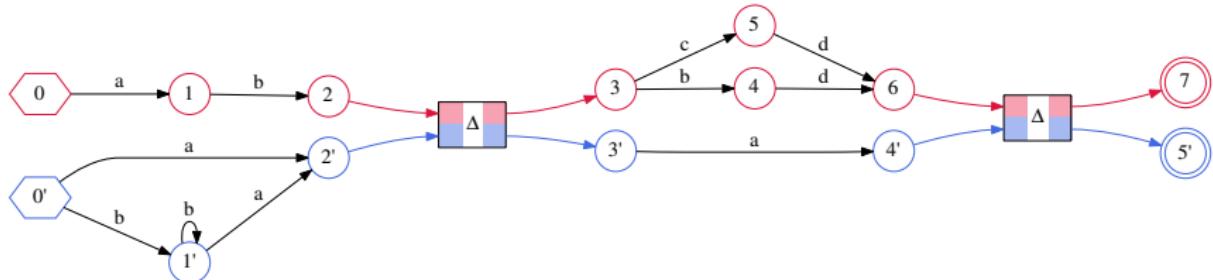


Proc 1 states



Synchronisation

# BSP Automata: Example ( $p = 2$ )



## Legend



Initial states



Final states



Proc 0 states



Proc 1 states

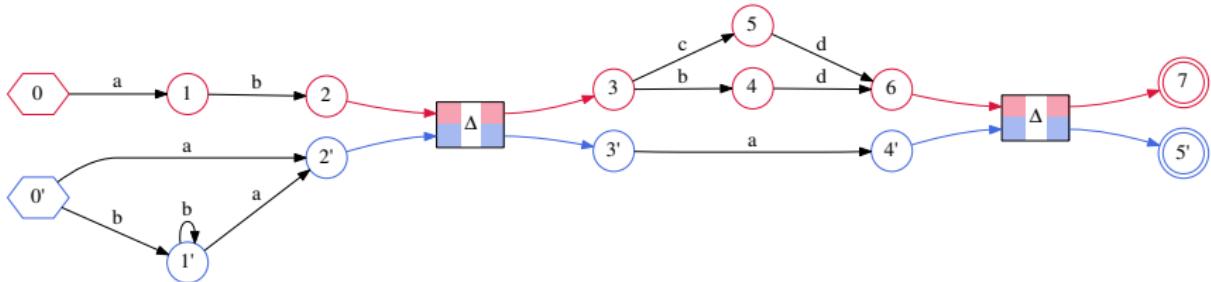


Synchronisation

## Delta

$$\Delta = \{ \langle 2, 2' \rangle \rightarrow \langle 3, 3' \rangle , \langle 6, 4' \rangle \rightarrow \langle 7, 5' \rangle \}$$

# BSP Automata: Example ( $p = 2$ )



## Legend

- Initial states (Hexagon)
- Final states (Double circle)
- Proc 0 states (Red circle)
- Proc 1 states (Blue circle)
- Synchronisation ( $\Delta$ )

## Delta

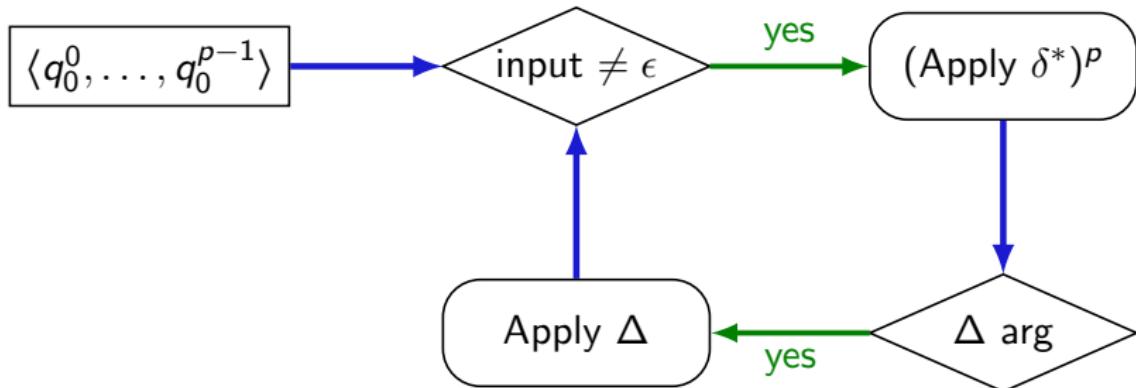
$$\Delta = \{ \langle 2, 2' \rangle \rightarrow \langle 3, 3' \rangle, \langle 6, 4' \rangle \rightarrow \langle 7, 5' \rangle \}$$

Accept :  $\langle ab, a \rangle \langle bd, a \rangle ?$

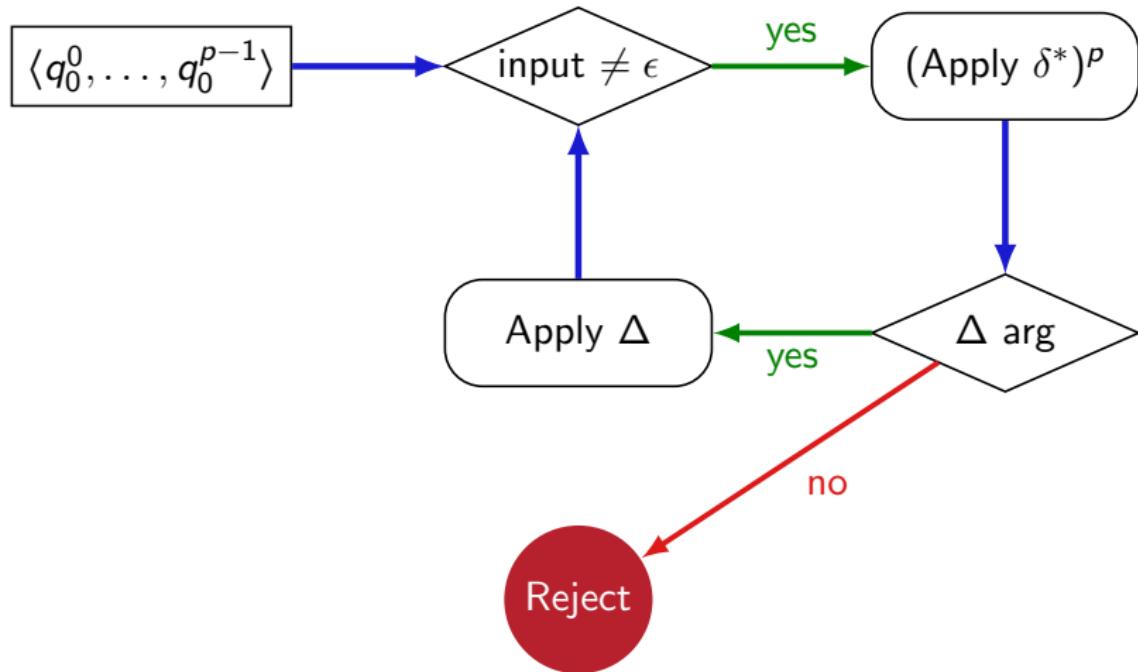
# BSP Automata : Recognition

$$\langle q_0^0, \dots, q_0^{p-1} \rangle$$

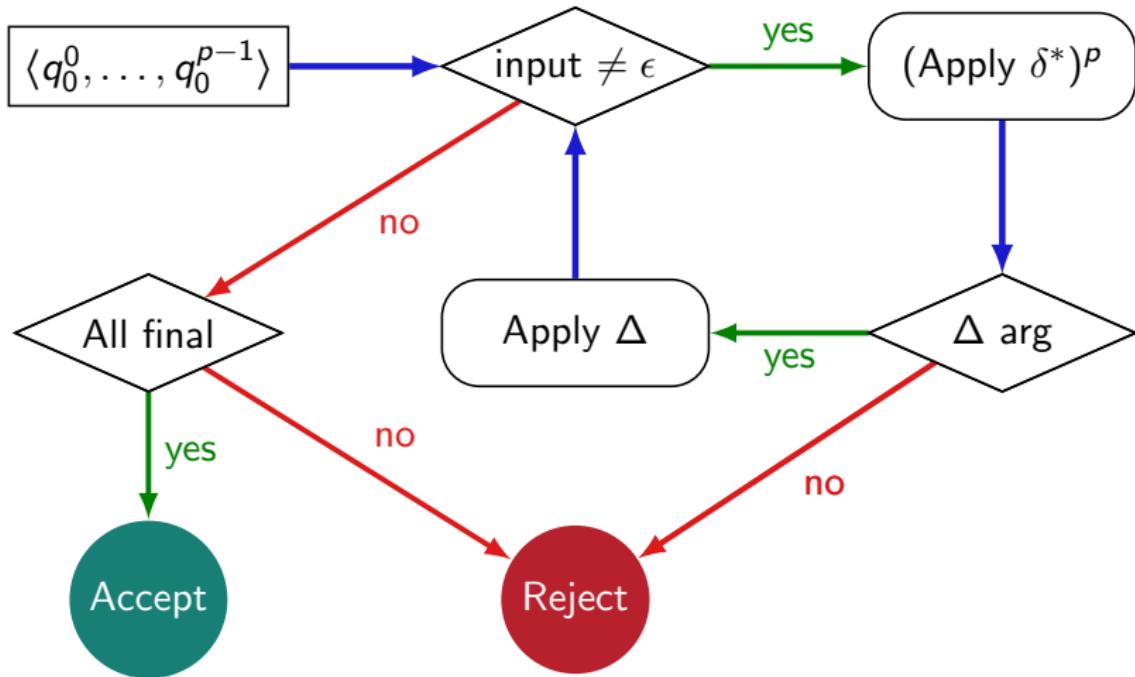
# BSP Automata : Recognition



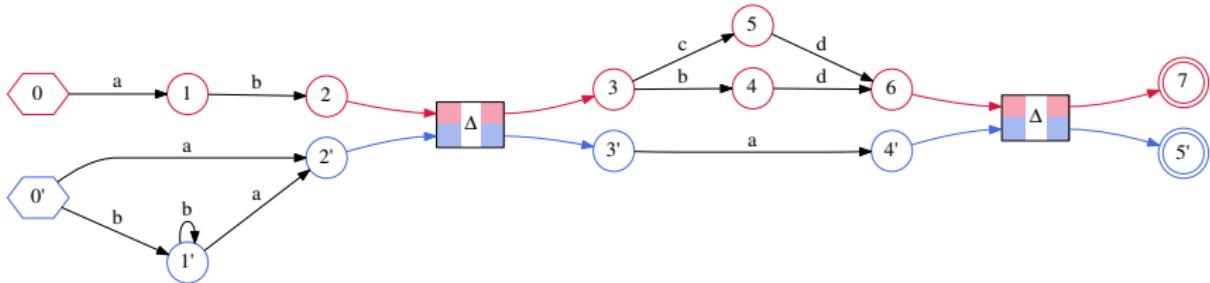
# BSP Automata : Recognition



# BSP Automata : Recognition



# BSP Automata: Example ( $p = 2$ )



## Legend

- Initial states (hexagon)
- Final states (red circle)
- Proc 0 states (red circle)
- Proc 1 states (blue circle)
- Synchronisation ( $\Delta$ )

## Delta

$$\Delta = \{ \langle 2, 2' \rangle \rightarrow \langle 3, 3' \rangle, \langle 6, 4' \rangle \rightarrow \langle 7, 5' \rangle \}$$

Accept :  $\langle ab, a \rangle \langle bd, a \rangle ?$

# Model

## Regular language

	Type	model
Symbol :	$\Sigma$	an instruction
Word :	$\Sigma^*$	a program trace
Language :	$\mathcal{P}(\Sigma^*)$	all possible traces of a program

## BSP words and language

$p$  processors

	Type	model
Word vector :	$(\Sigma^*)^p$	one superstep
BSP word :	$((\Sigma^*)^p)^*$	a BSP program trace
BSP Language :	$\mathcal{P}((\Sigma^*)^p)^*$	all possible program traces

# Query language

## Which target

- BSP program trace
- BSP code (well structured)

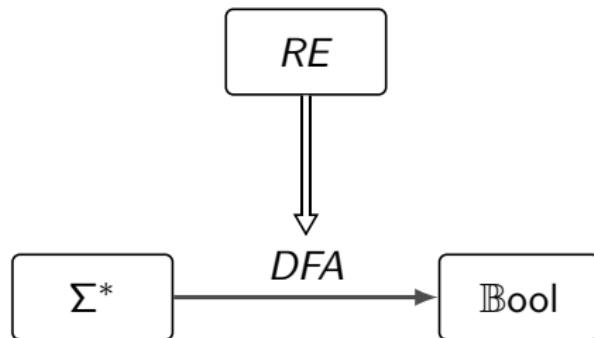
## DSL for queries

- based on BSPRE
- computed by a BSPA

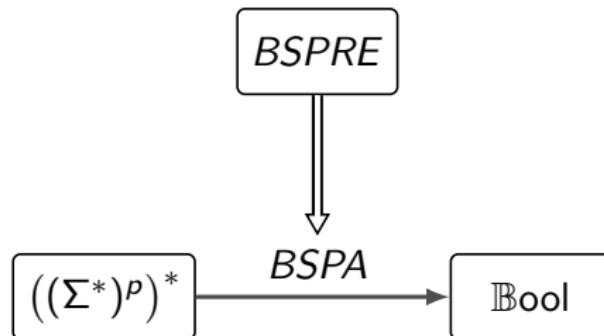
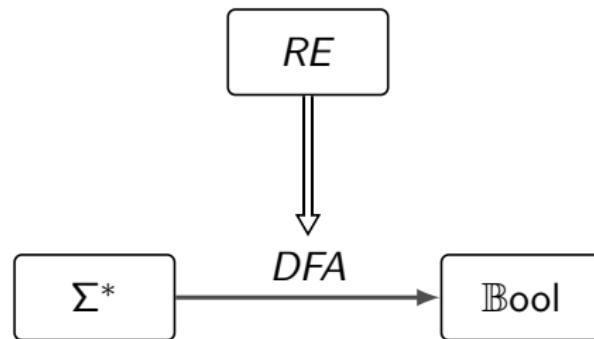
## Limitations

- regular expressions expressiveness
- output is a boolean

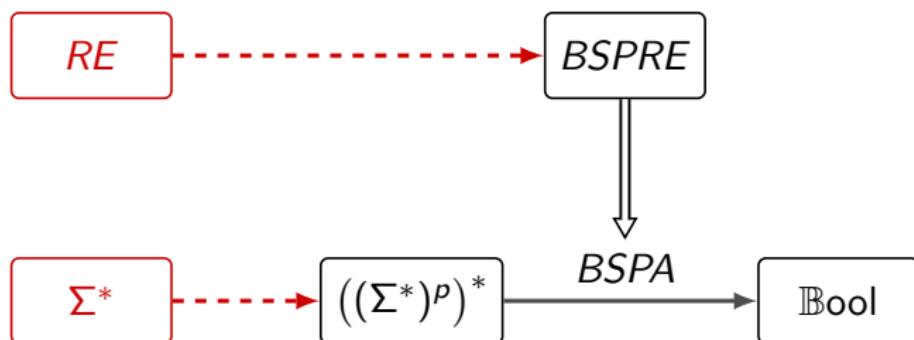
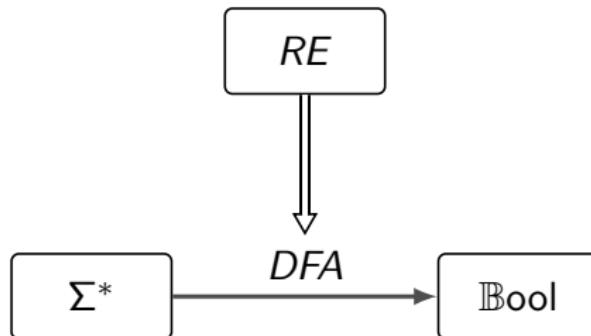
# Parallel recognition of RE



## Parallel recognition of RE



## Parallel recognition of RE



# From RE to BSPRE

String research

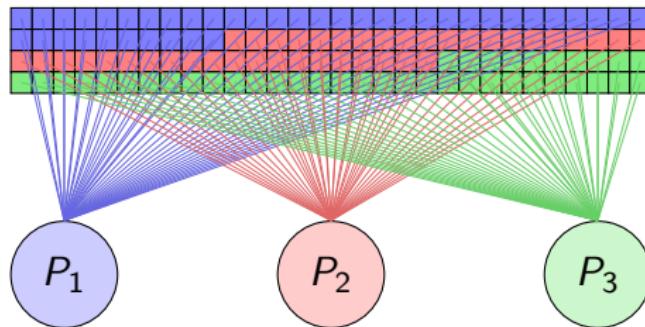
$r = \sigma^* \text{ string } \sigma^*$

where  $r \in RE$

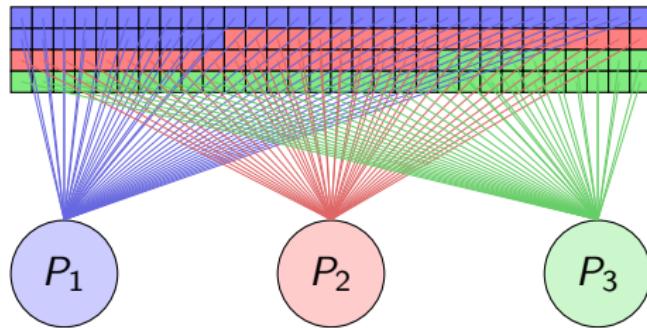
$\sigma = \forall \sigma_i \in \Sigma, (\sigma_0 + \sigma_1 + \dots)$

Distribution of input

Block



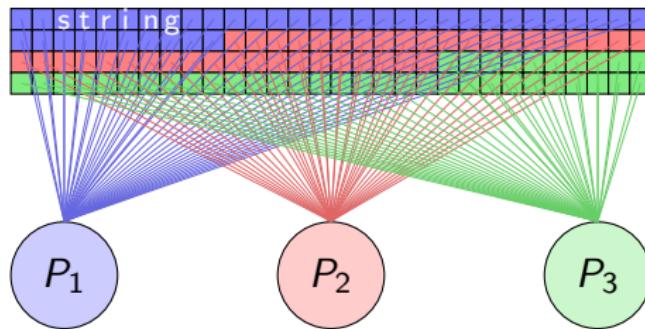
## Block distribution



$R \in \text{BSPRE}$

$$R \stackrel{?}{=} \begin{cases} \langle \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^* \text{ string } \sigma^*, \sigma^* \rangle \\ + \langle \sigma^* \text{ string } \sigma^*, \sigma^*, \sigma^* \rangle \end{cases}$$

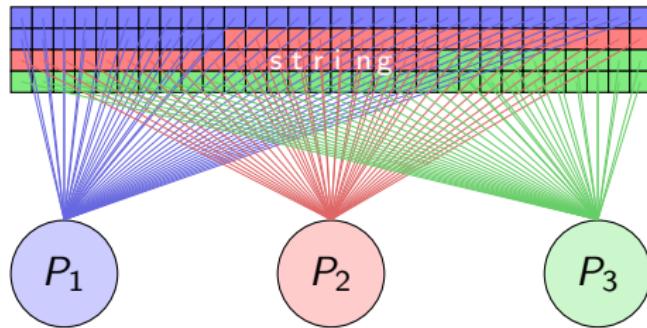
## Block distribution



$R \in \text{BSPRE}$

$$R \stackrel{?}{=} \left\{ \begin{array}{l} \langle \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^* \text{ string } \sigma^*, \sigma^*, \sigma^* \rangle \\ + \langle \sigma^* \text{ string } \sigma^*, \sigma^*, \sigma^* \rangle \end{array} \right\}$$

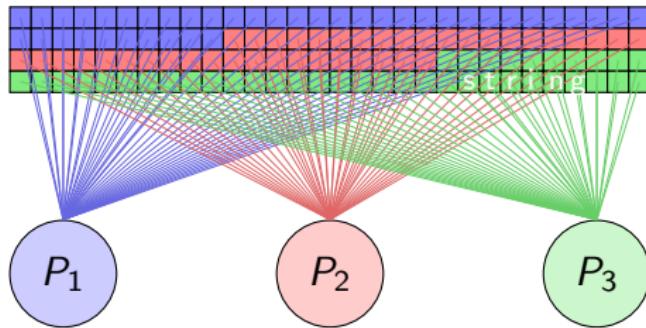
## Block distribution



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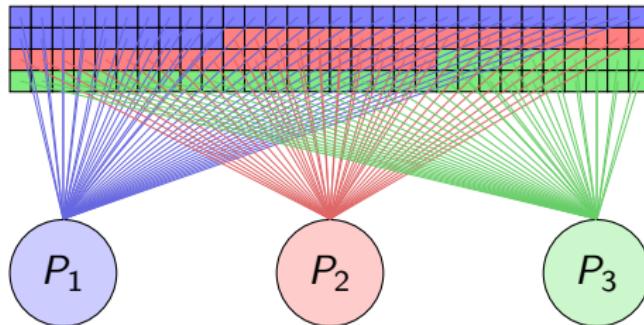
## Block distribution



$R \in \text{BSPRE}$

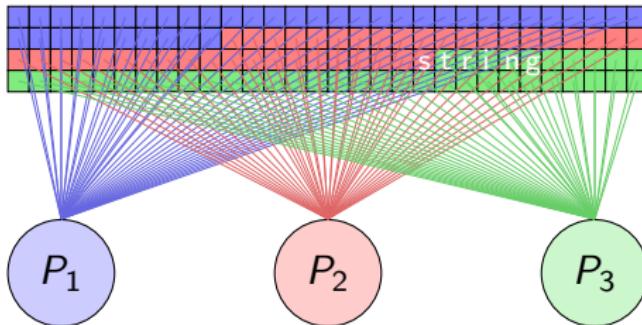
$$R \stackrel{?}{=} \begin{cases} \langle \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^* \text{ string } \sigma^*, \sigma^* \rangle \\ + \langle \sigma^* \text{ string } \sigma^*, \sigma^*, \sigma^* \rangle \end{cases}$$

## Block distribution



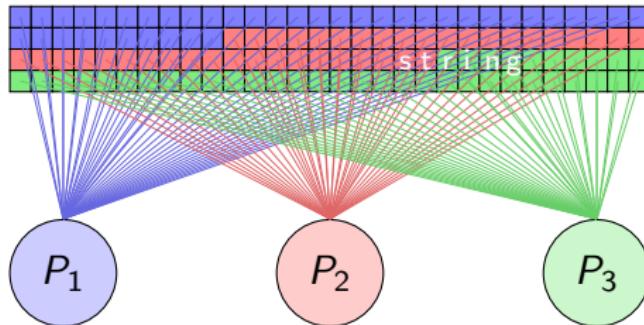
$$R = \left\{ \begin{array}{l} \langle \sigma^*, \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^*, \sigma^*, s, t r i n g, \sigma^* \rangle \\ + \langle \sigma^*, \sigma^*, \sigma^*, s t, r i n g, \sigma^* \rangle \\ \vdots \\ + \langle \sigma^*, \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^*, \sigma^* \rangle \\ \vdots \\ + \langle \sigma^* \text{ string } \sigma^*, \sigma^*, \sigma^* \rangle \end{array} \right.$$

## Block distribution



$$R = \left\{ \begin{array}{l} \langle \sigma^*, \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^*, \sigma^*, \text{s,tring } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^*, \sigma^*, \text{st,ring } \sigma^* \rangle \\ \vdots \\ + \langle \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^*, \sigma^* \rangle \\ \vdots \\ + \langle \sigma^* \text{ string } \sigma^*, \sigma^*, \sigma^* \rangle \end{array} \right.$$

## Block distribution



$$R = \left\{ \begin{array}{l} \langle \sigma^*, \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^*, \sigma^*, s, \text{tring } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^*, \sigma^*, \text{st,ring } \sigma^* \rangle \\ \vdots \\ + \langle \sigma^*, \sigma^*, \sigma^* \text{ string } \sigma^*, \sigma^* \rangle \\ \vdots \\ + \langle \sigma^* \text{ string } \sigma^*, \sigma^*, \sigma^* \rangle \end{array} \right.$$

## Block distribution

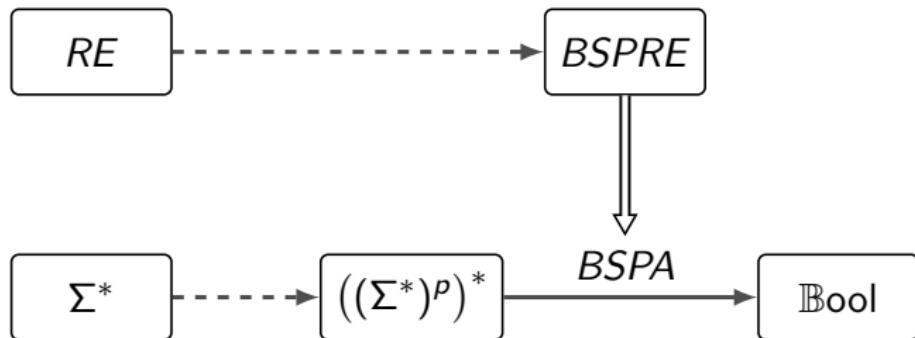
let  $m = |\text{string}|$

$$R = \left\{ \begin{array}{l} \langle \sigma^*, \sigma^*, \dots, \sigma^*, \sigma^* \text{ string } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^*, \dots, \sigma^*, \text{s,tring } \sigma^* \rangle \\ + \langle \sigma^*, \sigma^*, \dots, \sigma^*, \text{st,ring } \sigma^* \rangle \\ \vdots \\ + \langle \sigma^*, \sigma^*, \dots, \sigma^*, \sigma^* \text{ string } \sigma^*, \sigma^* \dots \rangle \\ \vdots \\ + \langle \sigma^* \text{ string } \sigma^*, \sigma^*, \dots, \sigma^* \dots \rangle \end{array} \right.$$

Possibilities number

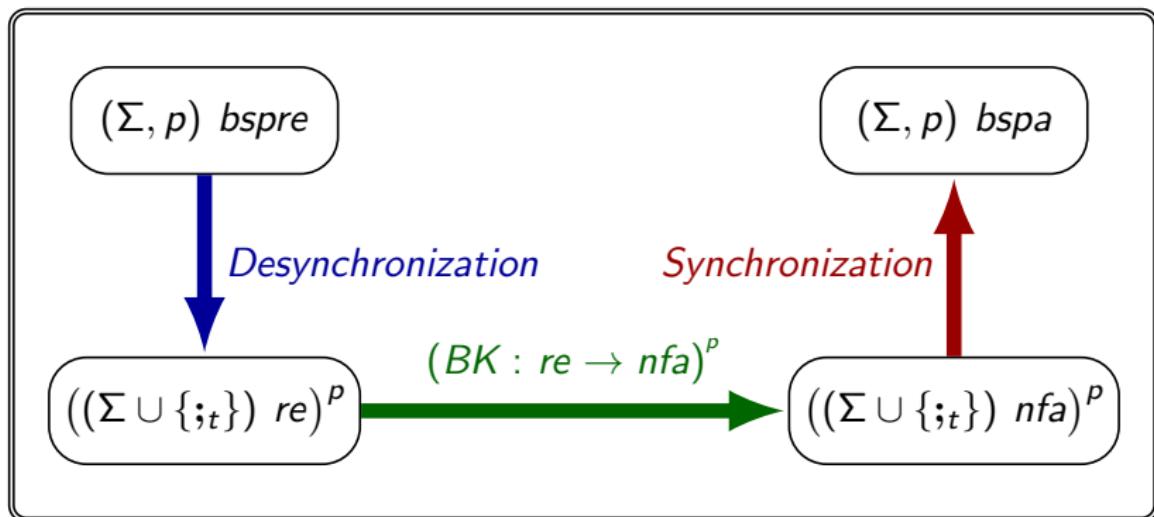
$$(p - 1) \times m + 1$$

## Parallel recognition of RE



# From BSPRE to BSPA

## Algorithm global scheme



Desynchronization  $(\Sigma, p) \ bspre \rightarrow ((\Sigma \cup \{;_t\}) \ re)^p$

## Pre-processing

- Vectors annotated with their position
- *Depth First Search* of syntactic tree
- Vector number :  $S$

## Desynchronization

$$(\Sigma, p) \text{ bspre} \rightarrow ((\Sigma \cup \{\cdot_t\}) \text{ re})^p$$

### Pre-processing

- Vectors annotated with their position
- *Depth First Search* of syntactic tree
- Vector number :  $S$

#### Annotation example

$$(\langle \begin{smallmatrix} a, \\ a+b \end{smallmatrix} \rangle + \langle \begin{smallmatrix} bb, \\ a^* \end{smallmatrix} \rangle) \langle \begin{smallmatrix} (a+b)^*, \\ aa \end{smallmatrix} \rangle$$

## Desynchronization

$$(\Sigma, p) \text{ bspre} \rightarrow ((\Sigma \cup \{\cdot_t\}) \text{ re})^p$$

### Pre-processing

- Vectors annotated with their position
- *Depth First Search* of syntactic tree
- Vector number :  $S$

#### Annotation example

$$\begin{aligned} & (\langle \underset{a+b}{a}, \rangle + \langle \underset{a^*}{bb}, \rangle) \langle \underset{aa}{(a+b)^*}, \rangle \\ \Rightarrow & (\langle \underset{a+b}{a}, \rangle_0 + \langle \underset{a^*}{bb}, \rangle_1) \langle \underset{aa}{(a+b)^*}, \rangle_2 \end{aligned}$$

Desynchronization  $(\Sigma, p) \ bspre \rightarrow ((\Sigma \cup \{\cdot_t\}) \ re)^p$

Auxiliary recursive function

$$dsn^i(F \cdot_{BSP} G) = dsn^i(F) \cdot dsn^i(G)$$

$$dsn^i(F +_{BSP} G) = dsn^i(F) + dsn^i(G)$$

$$dsn^i(F^*_{BSP}) = dsn^i(F)^*$$

$$dsn^i(\langle r_0, \dots, r_{p-1} \rangle_t) = r_i \cdot \cdot \cdot ; t$$

$$dsn^i(\epsilon_{BSP}) = \epsilon$$

$$dsn^i(\emptyset_{BSP}) = \emptyset$$

Main function

$$Dsn(R) = \langle dsn^0(R), \dots, dsn^{p-1}(R) \rangle$$

Desynchronization  $(\Sigma, p) \ bspre \rightarrow ((\Sigma \cup \{\cdot_t\}) \ re)^p$

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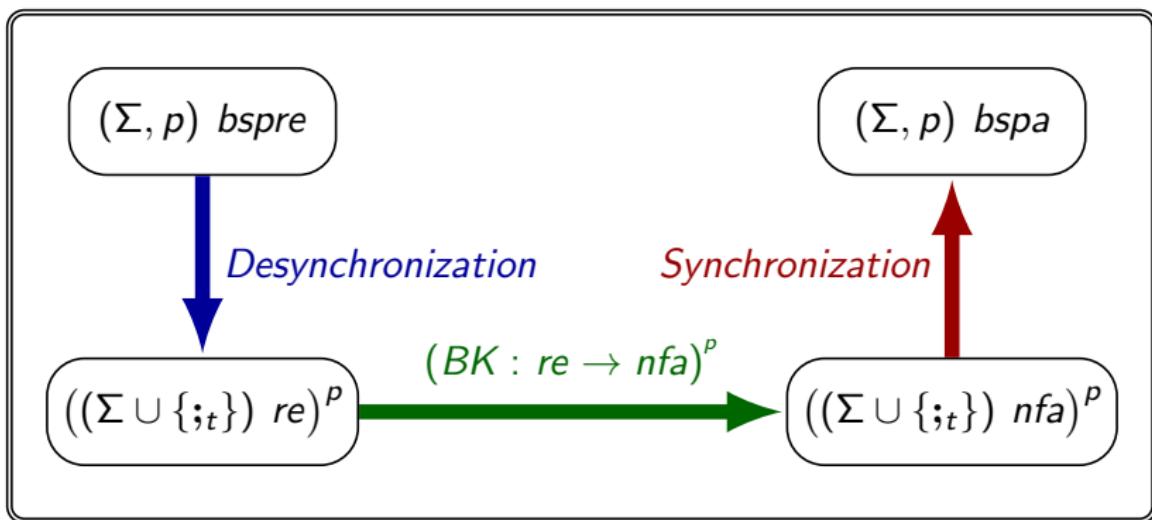
Main function

$$Dsn(R) = \langle dsn^0(R), \dots, dsn^{p-1}(R) \rangle$$

$$\Sigma_{dsync} = \Sigma \cup \left( \bigcup_{t \in [S]} ;_t \right)$$

# From BSPRE to BSPA

## Algorithm global scheme



Brüggemann-Klein       $((\Sigma \cup \{;_t\}) \text{ re}) \rightarrow ((\Sigma \cup \{;_t\}) \text{ nfa})$

## Principles

- Improvement of Glushkov  $O(n^3)$
- Pre-processing : *Star Normal Form*

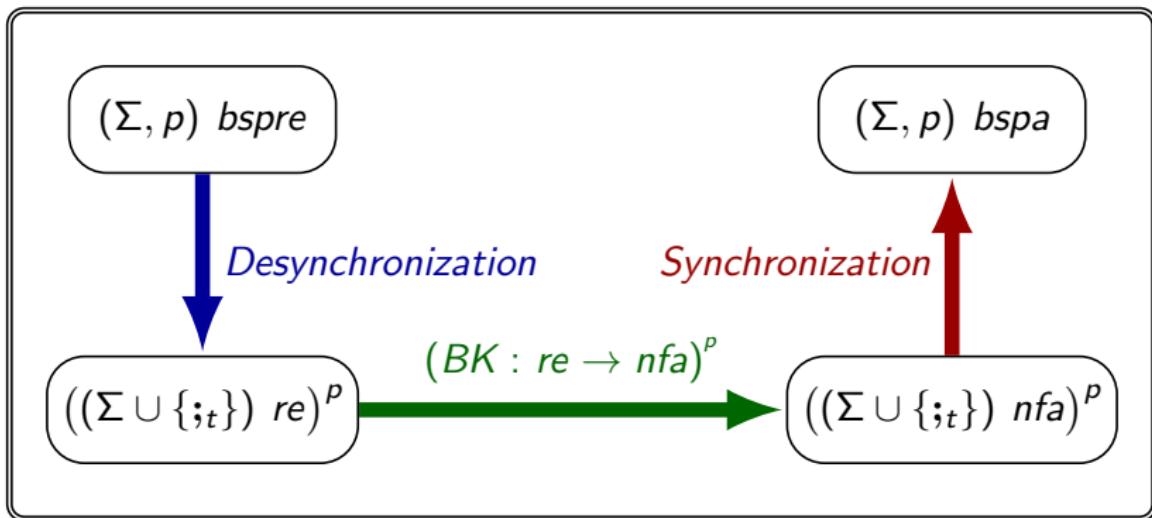
## Features

- Time complexity :  $O(n^2)$
- Space complexity :  $O(n)$
- No  $\epsilon$ -transitions.

$$\forall i \in [p], A^i = (Q^i, \Sigma_{dsync}, \delta_{dsync}^i, I^i, F^i)$$

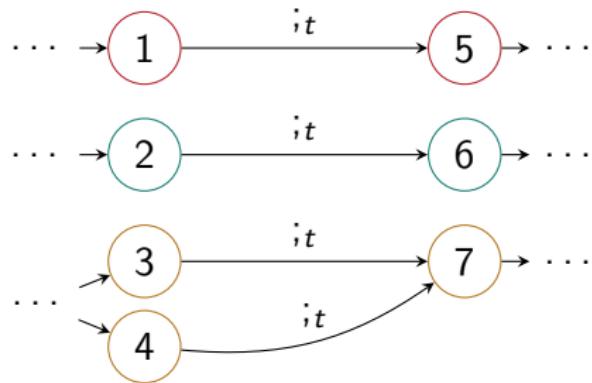
# From BSPRE to BSPA

## Algorithm global scheme



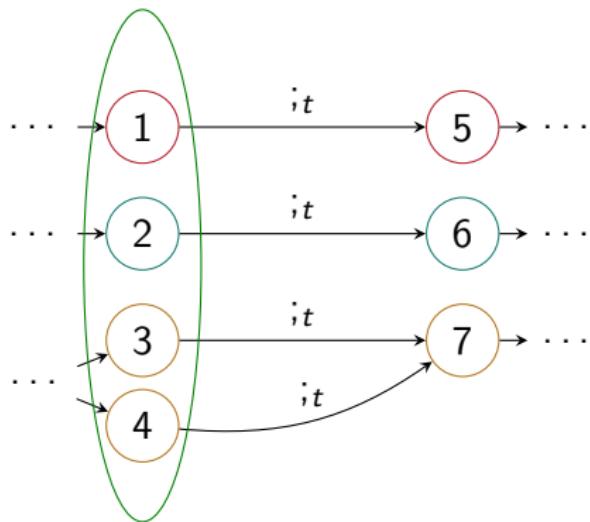
# Synchronization : Auxiliary functions

For each  $;_t$



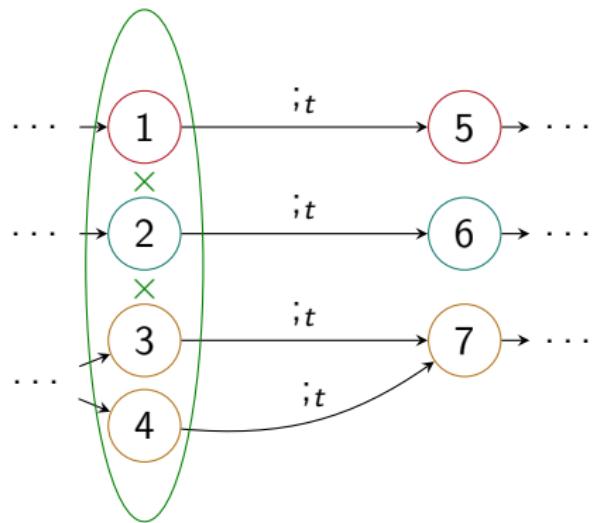
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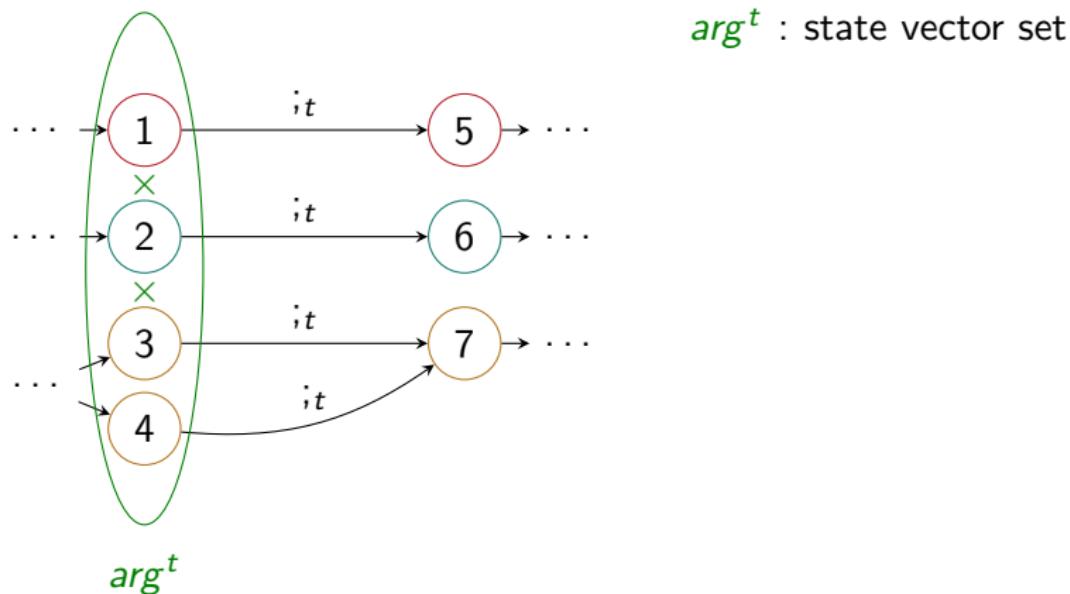
# Synchronization : Auxiliary functions

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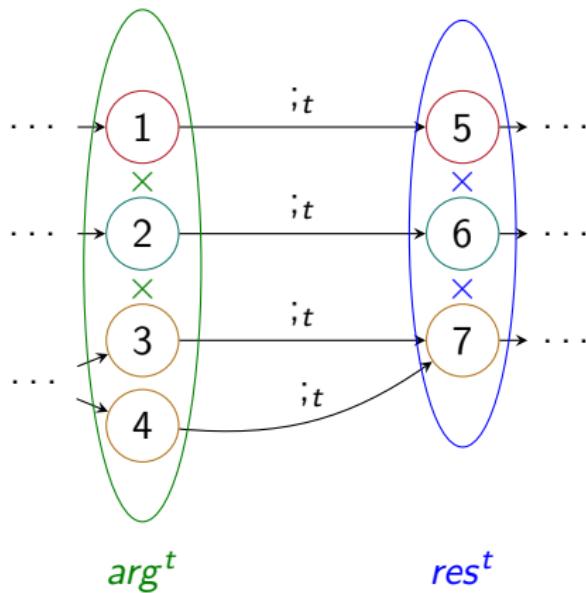
# Synchronization : Auxiliary functions

For each ;<sub>t</sub>



# Synchronization : Auxiliary functions

For each ;<sub>t</sub>

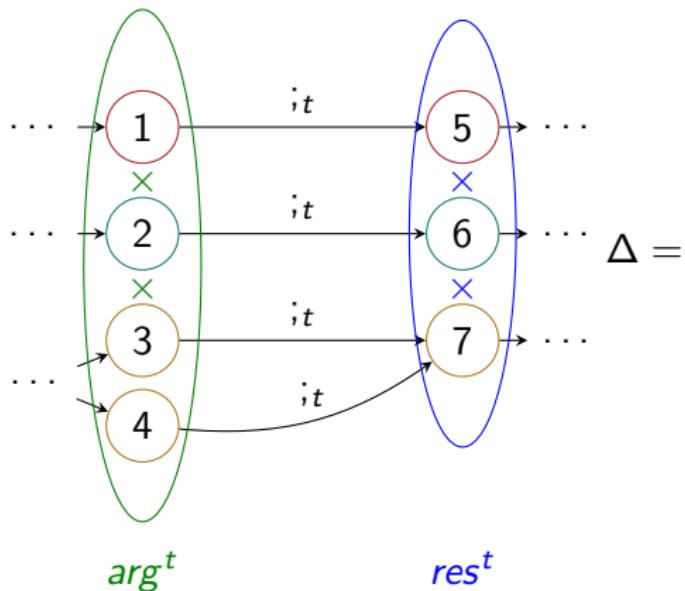


$\text{arg}^t$  : state vector set

$\text{res}^t$  : state vector set

# Synchronization : Auxiliary functions

For each ;<sub>t</sub>



$\text{arg}^t$  : state vector set

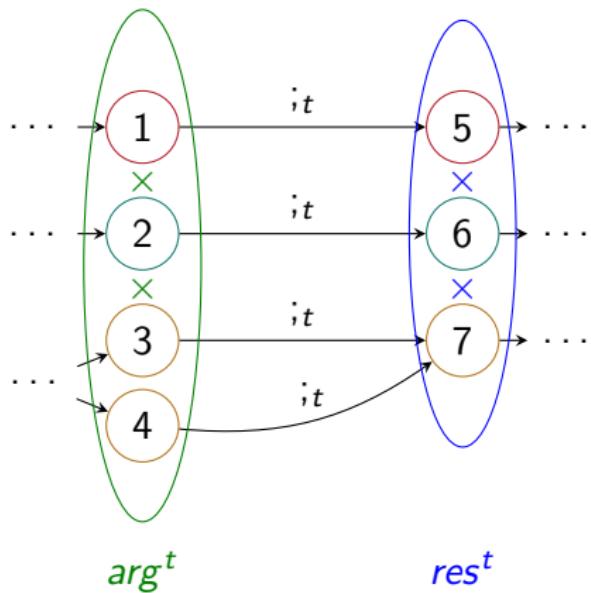
$\text{res}^t$  : state vector set

$$\Delta =$$

$$\bigcup_{\vec{q} \in \text{arg}^t} \bigcup_{\vec{q}' \in \text{res}^t} (\vec{q} \rightarrow \vec{q}')$$

# Synchronization : Auxiliary functions

For each ;<sub>t</sub>



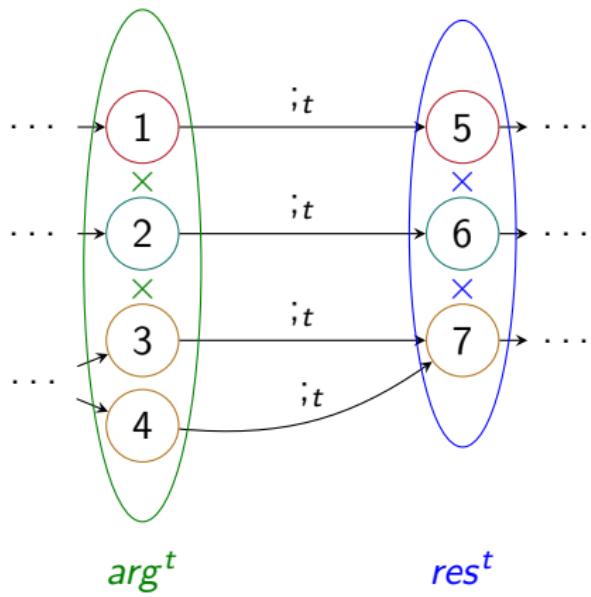
$\text{arg}^t$  : state vector set

$\text{res}^t$  : state vector set

$$\Delta = \bigcup_{t \in [S]} \left( \bigcup_{\vec{q} \in \text{arg}^t} \bigcup_{\vec{q}' \in \text{res}^t} (\vec{q} \rightarrow \vec{q}') \right)$$

# Synchronization : Auxiliary functions

For each ;<sub>t</sub>



$\text{arg}^t$  : state vector set

$\text{res}^t$  : state vector set

$$\Delta = \bigcup_{t \in [S]} \left( \bigcup_{\vec{q} \in \text{arg}^t} \bigcup_{\vec{q}' \in \text{res}^t} (\vec{q} \rightarrow \vec{q}') \right)$$

$$\Delta = \{ \langle 1, 2, 3 \rangle \rightarrow \langle 5, 6, 7 \rangle , \\ \langle 1, 2, 4 \rangle \rightarrow \langle 5, 6, 7 \rangle , \\ \dots \}$$

# Synchronization : Auxiliary functions

Input vectors of  $\Delta$

$$src^t(\delta_{dsync}) = \{ q \mid ((q, ; t) \rightarrow q') \in \delta_{dsync} \}$$

$$arg^t(\{\delta^i\}_{i \in [p]}) = src^t(\delta_{dsync}^0) \times \cdots \times src^t(\delta_{dsync}^{p-1})$$

Output vectors of  $\Delta$

$$dst^t(\delta_{dsync}) = \{ q' \mid ((q, ; t) \rightarrow q') \in \delta_{dsync} \}$$

$$res^t(\{\delta^i\}_{i \in [p]}) = dst^t(\delta_{dsync}^0) \times \cdots \times dst^t(\delta_{dsync}^{p-1})$$

$$\text{Synchronization} \quad ((\Sigma \cup \{\cdot_t\}) \ nfa)^p \rightarrow (\Sigma, p) \ bspa$$

$$Syn( (\{Q^i\}_{i \in [p]}, \Sigma_{dsync}, \{\delta_{dsync}^i\}_{i \in [p]}, \{I^i\}_{i \in [p]}, \{F^i\}_{i \in [p]}))$$

$$= (\{Q^i\}_{i \in [p]}, \Sigma, \{\delta^i\}_{i \in [p]}, \{I^i\}_{i \in [p]}, \{F^i\}_{i \in [p]}, \Delta)$$

where

$$\Delta = \bigcup_{t \in [S]} \left( \bigcup_{\vec{q} \in arg^t} \bigcup_{\vec{q}' \in res^t} \left( \vec{q} \rightarrow \vec{q}' \right) \right)$$

$$\delta^i = \delta_{dsync}^i \setminus \bigcup_{t \in [S]} ((q, ;_t) \rightarrow q') \in \delta_{dsync}^i$$

$$\Sigma = \Sigma_{dsync} \setminus \bigcup_{t \in [S]} ;_t$$

## Example

BSPRE

$$\langle \begin{smallmatrix} (a+b)a, \\ ab \end{smallmatrix} \rangle_0 \left( \langle \begin{smallmatrix} (\epsilon+b)b, \\ ba \end{smallmatrix} \rangle_1 + \langle \begin{smallmatrix} ab, \\ a \end{smallmatrix} \rangle_2 \right)$$

# Example

BSPRE

$$\langle \begin{smallmatrix} (a+b)a, \\ ab \end{smallmatrix} \rangle_0 \left( \langle \begin{smallmatrix} (\epsilon+b)b, \\ ba \end{smallmatrix} \rangle_1 + \langle \begin{smallmatrix} ab, \\ a \end{smallmatrix} \rangle_2 \right)$$

Desynchronization

$$\langle \begin{smallmatrix} (a+b) a ;_0 ((\epsilon+b) b ;_1) + (a b ;_2) \\ a b ;_0 ((b a ;_1) + (a ;_2)) \end{smallmatrix} \rangle$$

# Example

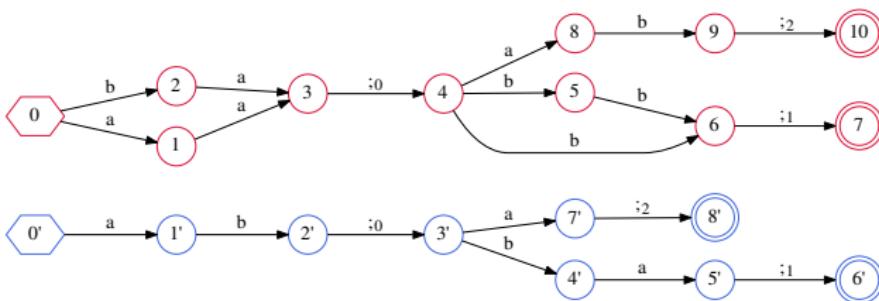
BSPRE

$$\left\langle \begin{smallmatrix} (a+b)a, \\ ab \end{smallmatrix} \right\rangle_0 \left( \left\langle \begin{smallmatrix} (\epsilon+b)b, \\ ba \end{smallmatrix} \right\rangle_1 + \left\langle \begin{smallmatrix} ab, \\ a \end{smallmatrix} \right\rangle_2 \right)$$

Desynchronization

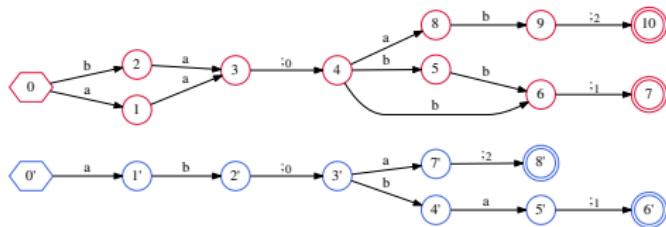
$$\left\langle \begin{smallmatrix} (a+b) a ;_0 ((\epsilon+b) b ;_1) + (a b ;_2) \\ a b ;_0 ((b a ;_1) + (a ;_2)) \end{smallmatrix} \right\rangle$$

BK

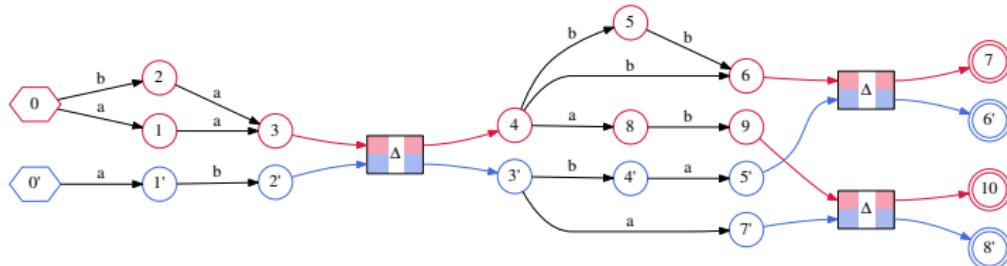


# Example

## Desynchronized automata



## Synchronization



# Conclusion

## What is done

- Software for RE and Automata transformation
- $\text{BSPRE} \rightarrow \text{BSPA}$

## What is being done

- Determinize and minimize BSPA
- Automatize RE  $\rightarrow$  BSPRE
- Implement BSPA recognition